Weekly Overview & Expectations Digital Graphics				
Unit / Topic: • Packaging Design • <u>Unit Information</u>		<ul> <li>LEQ / Lesson Objective(s):</li> <li>How can I design, develop, create, and evaluate effective packaging designs?</li> </ul>		
Monday	Tuesday	Wednesday	Thursday	Friday
	-			T
Lesson: - Grade Conferences - Introduce Bottle Label Design - Bottle Label Requirements - Sample Designs Projects and Resources: - Hanging Box Design - Bottle Label Design	Lesson: - <u>Bottle Label Knowledge</u> <u>and Skills</u> Projects and Resources: - <u>Hanging Box Design</u> - <u>Bottle Label Design</u>	Lesson: - <u>Bottle Label Design</u> <u>Principles</u> Projects and Resources: - <u>Hanging Box Design</u> - <u>Bottle Label Design</u>	Lesson: - <u>Bottle Label Self-Evaluation</u> / <u>Reflection</u> Projects and Resources: - <u>Hanging Box Design</u> - <u>Bottle Label Design</u>	Lesson: - <u>Mock-Up Design</u> - <u>Scoring Guide / Rubric</u> Projects and Resources: - <u>Hanging Box Design (Due</u> <u>Today)</u> - <u>Bottle Label Design</u>