Weekly Overview & Expectations Exploring Multimedia				
 Unit / Topic: Multimedia Applications - Motion Graphics and Animation Unit Information 		 LEQ / Lesson Objective(s): How can I design, develop, create, and evaluate effective animations? 		
Monday	Tuesday	Wednesday	Thursday	Friday
Lesson: - Introduce 2D Frame Animation - 2D Frame Animation Requirements - Sample Designs Projects and Resources: - 2D Frame Animation	Lesson: - <u>2D Frame Animation</u> <u>Knowledge and Skills</u> Projects and Resources: - <u>2D Frame Animation</u>	Lesson: - <u>Animation Design Process</u> Projects and Resources: - <u>2D Frame Animation</u>	Lesson: - <u>User Experience</u> Projects and Resources: - <u>2D Frame Animation</u>	Lesson: - <u>Development Process</u> Projects and Resources: - <u>2D Frame Animation</u>